

Dance & Technology

DANC 4388.01

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Course Description

This course builds on the content covered in the choreography series and enables students to effectively pursue technology in their creative endeavors. It introduces methods of integrating media technologies into the dancer's experience in the areas of graphics, dance documentation, and dance on film. Students learn camera, computer and software skills that will facilitate their ability to expand creative expression, as well as enhance their ability to package and promote themselves as artist in a variety of media. The computer, as an integrated studio, is explored technically and artistically as students' experience "hands-on" training and individual attention along their journey in the art-making process.

Objectives

By the end of this course, students will:

- Integrate dance with various forms of technology.
- Generate media based dance works utilizing graphics and video.
- Operate various Adobe Suite programs for photo and video editing.
- Use cloud-based services such as Dropbox.
- Understand basic concepts and terminology associated with digital graphic design, video editing, and filming.
- Discuss and create various forms of systematic planning useful in the field of dance. This list may include storyboards, flowcharts, calendars, or other means for organizing rehearsals or for visualizing a multi-faceted work in mixed media.
- Express how technology is influencing their choreographic process.
- Examine various theoretical concepts of the moving image.
- Achieve basic computer proficiency.
- Collaborate in teams to learn best practices.

Requirements

- **CONSISTENT ATTENDANCE** – Attendance in all dance classes is crucial, therefore only **two** absences are allowed during the semester. Upon the third absence, the student's overall grade will be lowered by 5 points. Each subsequent absence thereafter will cost the student 5 additional points off of their grade. Professional absences will be assessed at half an absence.
- **TARDY POLICY** – If a student arrives tardy to class they will be allowed to stay and participate but they will receive half an absence.

Materials

Text Book: *Making Video Dance* by:
Katrina McPherson (Recommended)

EHD or USB 3.0: Minimum 250 Gb,
500 Gb Recommended

SD Card & Case, 32Gb Minimum

Headphones/Ear buds – 1 Pair

Major Components

Dance Graphics

Adobe Photoshop CC will be a major component contributing to this portion of the course. Your knowledge of the program and willingness to learn will greatly affect your ability to achieve maximum creativity.

Dance Documentation

The camera as a tool will be explored with no influence from your creative mind. You will need to truly understand the *BIG THREE* (Focus, White Balance, and Exposure) in order to master this portion of the course.

Dance for Camera

Adobe Video Editing Suite will be a major tool, in conjunction with your mastery of the camera, in the culmination of everything you have learned in this course to produce a professionally looking dance on film.

- **ACTIVE PARTICIPATION** - Demonstrate genuine interest, dedication, and investment in class material. Be consistent, concentrated, punctual, motivated and willing to take risks. Ask for clarification of anything you don't understand. Demonstrate a willingness to assimilate corrections.
- **CELL PHONE POLICY** - No cell phones are allowed in class.
- **ETIQUETTE** – No gum, food, drink, or friends allowed in the computer lab.
- **EQUIPMENT**: No one should be using, touching, or helping with equipment unless they are currently enrolled or have previously enrolled in the course.
- **DANCE PROGRAM CASTING POLICY** – Students who make grades lower than B in dance technique classes or a grade of F in other dance course work will be ineligible for casting in the Dance Spectrum Concert the following semester.

Evaluation

Grades in the course are assigned based on the student's ability to comply with the specific criteria described for each assignment. In this course, priority is given to process, as well as product. Students are credited for effort, progress, and ability to complete assignments as specified. Grades reflect participation of the individual and are not based on a comparison of product quality. All students begin the course with a grade of zero and may accumulate points throughout the semester by completing assignments and participating actively.

Final grades are given as the following for the following reasons:

- **A**: Has shown exceptional talent and drive throughout the entirety of the course and has completed all assignments on time. Major strides were made from the beginning of the semester to the end. 90-100 Points.
- **B**: Has shown promising talent and drive throughout the entirety of the course and has completed all assignments on time. Major strides were made from the beginning of the semester to the end. 80-89 Points.
- **C**: Has shown average talent and drive throughout the entirety of the course and has completed most of the assignment on time. Minor strides were made from the beginning of the semester to the end. 70-79 Points.
- **D**: Has shown minimal talent and drive throughout the entirety of the course and has completed a few of the assignments on time. Minor strides were made from the beginning of the semester to the end. 65-70.
- **F**: Has shown no talent and drive throughout the entirety of the course and has completed a few of the assignments on time. Minimal strides were made from the beginning of the semester to the end. <65 Points.

Computer Lab Rules of Engagement

The computer lab is your primary area to work in this course and you will be spending a lot of time in there this semester. Please take care of it by adhering to the rules previously stated in this document.

If you are working in the computer lab, please be aware of those respecting those who are also sharing the lab with you. You must wear headphones or ear buds at all times if you have any need for sound.

If someone else is working in the computer lab and is not adhering to the rules you need to try and resolve the situation by asking them to adhere to the rules posted on the door. If they do not feel like complying, please send me an email immediately making me aware of the situation and I will try and get it resolved as quickly as possible. Failure to follow the posted rules for the computer lab will result in your barring from the lab for the remainder of the semester. You will be asked to drop the course as you will receive a failing grade.

If someone is working in the computer lab and they are disruptive or suspicious, please find the staff member on duty in the PAC and have them deal with the situation accordingly. If measures need be, UPD can be called and the student will be asked to leave the building.

Computer Lab Hours: 8:00AM–10:00PM

UPD: 936-294-1800

Course Assignments & Weights

Daily Blackboard Assignments – 10%

Poster Design Project – 20%, Dance Documentation Project – 25%, Dance on Film Project – 30%

Team Peer Evaluations –15%

Please see descriptions below:

Daily Blackboard Assignments: Throughout this course, you will have various quizzes, papers, and other smaller assignments submitted through Blackboard. Each of these assignments are individual assignments and will be averaged together to get your final weighted average. When calculating your final grade, I will drop your lowest daily assignment grade. **You will not have the opportunity to do makeup work or take an assignment after the due date has closed.** Don't even ask! You will receive the same answer every time...**NO**...so don't even waste your time emailing me or coming by my office with an excuse. **Not going to happen!!!**

Poster Design Project: This will be a group project that will allow you to display the graphic design skills you will be learning in class. Due dates can be found in the course calendar attached to this syllabus. Separate instructions will be given as a handout at the appropriate time.

Dance Documentation Project: This will be a group project that will allow you to display the camera and editing skills you will be learning in class. Due dates can be found in the course calendar attached to this syllabus. Separate instructions will be given as a handout at the appropriate time.

Dance on Film Project: This will be a group project that will allow you to display the camera, editing, and choreographic skills you will be learning in class. Due dates can be found in the course calendar attached to this syllabus. Separate instructions will be given as a handout at the appropriate time.

Team Peer Evaluation: At the end of the semester you will have the opportunity to evaluate yourself and the other members of your team. The rest of your team will not see your evaluation of them. That information will only be sent to your instructor. Each person will have [group size] x 5 points to allocate however you think is fair. For instance, if you have 4 people on your team you will be allocating 20 points ($4 \times 5 = 20$). Please remember to include yourself in that evaluation. You will be provided with a spreadsheet with your team members names. This is a time for you to be honest with me and with yourself about how hard you worked and about how well the team worked together. If for any reason, you decide to not give someone the full five points (which is totally fine) you will need to write out a short explanation why. It is my hope that you will be able to resolve any issues with the team during the week that you are working together and over the course of the semester as you interact with your fellow classmates in multiple areas of the department.

Communication Expectations: Part of being a good student, team member, and general human being is being able to communicate in the proper way, through the proper channel, in a timely manner. I expect you to ask for help at some point in the semester. If you have a question or concern that only pertains to you please email me directly or setup a time to meet with me in person. Do not just come by my office without scheduling an appointment first. I will also have two discussion boards setup on Blackboard. One, I will monitor and the other I will not. The one I monitor is a place for you to ask me questions that relate to the course as a whole, or has to do with a specific question on an assignment that others may benefit from my answer. The one I do not monitor is for you to communicate with your peers. If you ask a question for me pertaining to a particular problem, please be as specific as possible. Remember that I can't read your mind. Also, please remember that as Professors we are not Doctors and we are not on call 24/7. I will do my best to respond to any communication during a weekday within 24 hours and on a weekend within 48 hours. Please do not wait until the last minute to do an assignment and then expect an immediate response when you have an issue. If you don't do well as a result that is on you for waiting until the deadline and not on me.

Please note that when emailing me you must use proper email etiquette. **Do not "textmail" me!!!** "Textmail" is sending me an email that looks like a text message. When you email me, you must have a subject in the subject line that includes the course number and gives me some context as to what you are writing your email about, you must have a proper salutation or greeting ("Professor Deveau,"), a thorough body of text using real English words (no abbreviations or slang), and a signature line with your full name (first and last). If any of these items are missing from your email you **will not** receive a response from me.

Methods of Instruction: This course will be mostly comprised of hands-on activities, lectures, digital handouts, and team building exercises through face-to-face and online instruction.

Blackboard

In order to truly be successful in this course you will need to understand how to navigate through Blackboard. Much of the communication in this course will be through blackboard notifications and discussion boards. If you need help, please click on the “Need Help” option under “Help & How To” heading in Blackboard or go to the following link: <http://distance.shsu.edu/tech-support/>

There will be several “online” days throughout the semester and those will be communicated to you through the course calendar located in Blackboard as well as the Course Calendar breakdown attached to the syllabus. Please keep in mind that this is a “hybrid” course. That means that 51% of instruction will occur online through various forms including but not limited to: tutorial videos, pre-recorded lectures, live interactions, participating in discussion boards and notifications via Blackboard.

Late Work Policy

Late work will not be accepted in this course. Failure to turn in assignments due to being absent or a technical malfunction is not acceptable. Please allow ample time to complete all assignments with the understanding that you may need more time for each individual assignment due to the heavy technology related assignments in this course. All responsibility for turning in assignments on time falls on the individual student. Individual students may be asked by the instructor to redo assignments if the original assignment turned in does not meet the minimum expectations of the instructor.

ACADEMIC DISHONESTY

All students are expected to engage in all academic pursuits in a manner that is above reproach. Students are expected to maintain honesty and integrity in the academic experiences both in and out of the classroom. Any student found guilty of dishonesty in any phase of academic work will be subject to disciplinary action. The University and its official representatives may initiate disciplinary proceedings against a student accused of any form of academic dishonesty including but not limited to, cheating on an examination or other academic work which is to be submitted, plagiarism, collusion and the abuse of resource materials. For a complete listing of the university policy, see: www.shsu.edu/dept/dean-of-students/policies/.

CLASSROOM RULES OF CONDUCT

Students will refrain from behavior in the classroom that intentionally or unintentionally disrupts the learning process and, thus, impedes the mission of the university. Cellular telephones and pagers must be turned off before class begins. Students are prohibited from eating in class, using tobacco products, making offensive remarks, reading newspapers, sleeping, talking at inappropriate times, wearing inappropriate clothing, or engaging in any other form of distraction. Inappropriate behavior in the classroom shall result in a directive to leave class. Students who are especially disruptive also may be reported to the Dean of Students for disciplinary action in accordance with university policy.

VISITORS IN THE CLASSROOM

Only registered students may attend class. Exceptions can be made on a case-by-case basis by the professor. In all cases, visitors must not present a disruption to the class by their attendance. Students wishing to audit a class must apply to do so through the Registrar's Office.

STUDENTS WITH DISABILITIES POLICY:

It is the policy of Sam Houston State University that individuals otherwise qualified shall not be excluded, solely by reason of their disability, from participation in any academic program of the university. Further, they shall not be denied the benefits of these programs nor shall they be subjected to discrimination. Students with disabilities that might affect their academic performance should register with the Office of Services for Students with Disabilities located in the Lee Drain Annex (telephone 936-294-3512, TDD 936-294-3786, and e-mail disability@shsu.edu). They should then make arrangements with their individual instructors so that appropriate strategies can be considered and helpful procedures can be developed to ensure that participation and achievement opportunities are not impaired.

SHSU adheres to all applicable federal, state, and local laws, regulations, and guidelines with respect to providing reasonable accommodations for students with disabilities. If you have a disability that may affect adversely your work in this class, then I encourage you to register with the SHSU Services for Students with Disabilities and to talk with me about how I can best help you. All disclosures of disabilities will be kept strictly confidential. NOTE: No accommodation can be made until you register with the Services for Students with Disabilities. For a complete listing of the university policy, see:

<http://www.shsu.edu/dotAsset/7ff819c3-39f3-491d-b688-db5a330ced92.pdf>

STUDENT ABSENCES ON RELIGIOUS HOLY DAYS POLICY:

Section 51.911(b) of the Texas Education Code requires that an institution of higher education excuse a student from attending classes or other required activities, including examinations, for the observance of a religious holy day, including travel for that purpose. Section 51.911 (a) (2) defines a religious holy day as: “a holy day observed by a religion whose places of worship are exempt from property taxation under Section 11.20....” A student whose absence is excused under this subsection may not be penalized for that absence and shall be allowed to take an examination or complete an assignment from which the student is excused within a reasonable time after the absence.

University policy 861001 provides the procedures to be followed by the student and instructor. A student desiring to absent himself/herself from a scheduled class in order to observe (a) religious holy day(s) shall present to each instructor involved a written statement concerning the religious holy day(s). The instructor will complete a form notifying the student of a reasonable timeframe in which the missed assignments and/or examinations are to be completed. For a complete listing of the university policy, see: </dept/academic-affairs/documents/aps/students/861001.pdf>

For further information on university policy please visit: <http://www.shsu.edu/SYLLABUS/>

SYLLABUS CHANGE POLICY:

This syllabus is a guide for the course and is subject to change.

COURSE CALENDAR

WEEK 1 (Online) – Welcome

August 24, 2017 (Thursday, Online)

Instructions:

First, login to Blackboard and watch the “Welcome Video” located under “Course Information”. Then click on “Syllabus” and read the entire document on your own. After completing this please locate the “Syllabus Quiz” in the “Assignment/Week 1” folder and complete it. You must achieve a score of 100% in order to move on in the course.

Assignments:

- Complete the Syllabus Quiz and achieve a score of 100%.
- Write a one-page paper, in the format of a formal letter, addressed to me.
 - Please include all elements of a formal letter. Step by step instructions can be found [here](#).
 - The content of the letter should express your excitement or concerns with taking this course in regard to dealing with technology.
 - Please submit this under “Assignments/Week 1/Formal Letter”.
 - Must be submitted in PDF format.

Due Date: Please submit your assignments through the appropriate link on Blackboard by 11:59 PM on August 27, 2017.

You need to purchase all the required materials for this course now! You must have them ready to use in the classroom on September 5, 2017. If you have questions regarding the external hard drive, USB stick, or SD card please submit those through the discussion board so that all of your classmates will benefit from the answer. The EHD or USB must be 3.0 and must meet the minimum requirement listed above. It is my recommendation that you purchase a protective case for your EHD and your SD card. Please make sure when purchasing the SD card that it has a Speed Class rating of 10. If you don't know what that means you can read more about it at the following link: https://www.sdcard.org/developers/overview/speed_class/ Please purchase an SD card and not a Micro SD card as those are two different things.

WEEK 2 (Classroom) – Getting to know the Camera/Dance on Film Viewing

August 29, 2017 (Tuesday, Classroom)

Instructions:

Everything in this course builds upon itself and will culminate into three distinct final projects. Although the focus of this course will rely heavily on tapping into your creative potential, we will begin by learning the technical components necessary to provide a solid foundation for your creativity. Think of it like baking a cake. You may have the best recipe in the world but if you don't know how to use the appliances or which ingredient is which then the cake is probably not going to turn out very well. The same rules apply in this course. You will need to learn the camera, the computer, and the software inside and out or you won't have the necessary ingredients to be successful in this course.

Assignments:

Getting to Know Your Camera Quiz, Navigating the Menu Discussion Board Assignment

Due Date: Please submit your assignments through the appropriate link on Blackboard by 11:59 PM on September 3, 2017.

August 31, 2017 (Thursday, Classroom)

Instructions:

This course builds on the choreography series and is therefore focused on tapping into your creative potential. I want to start off this course by peaking your interest in what I hope will be a journey to creating a final dance on film that you and I are both proud of. To get you started we will watch a few dance on films in class and discuss them as a group.

Assignments:

1. Please watch each of the following dance on films and comment on them in the discussion board matching the title of each film. You must also make a comment on one of your class-mates comments for each video. Comments must add to the discussion and not simply be “I agree” or “Nice comment”.

Comments can range from anything you notice in relation to choreography or the film as a piece of creative work. There is no right or wrong observation. I just want to know what you see from watching the films. What did you like about what you saw? What did you not like about what you saw? How is what your viewing different from watching live dance? Is the artistic integrity of the work there? These questions are just to get you started.

Due Date: Please submit your assignments through the appropriate link on Blackboard by 11:59 PM on September 3, 2017.

WEEK 3 – (Classroom) - Learning the MAC/Framing the Shot & Documentation (FWE)

September 5, 2017 (Tuesday, Classroom)

Instructions:

Please come prepared with all your class materials. We will dive right in to learning how to operate the Mac, format our external hard drives & SD cards, as well as verify that each computer has the full Adobe Suite that we will be using. We will discuss Dropbox and how footage will be uploaded and shared. We will begin looking at the different types of shots you can take and how to frame the camera.

Assignment:

Mac Quiz: Please login to Blackboard and take the multiple-choice quiz in regard to the iMac and Apple OS.

Due Date: Please submit your assignments through the appropriate link on Blackboard by 11:59 PM on September 6, 2017.

September 7, 2017 (Thursday, Classroom)

Instructions:

Please meet in the Dance Theater. We will go over how-to setup the cameras for a two-camera shoot for the purpose of Documentation and start to look at the importance of framing the shot. We will also go over the “BIG FWE”: Focus, White Balance, & Exposure.

Assignments:

The “BIG FWE” Research Assignment. In your own words, explain the importance of Focus, White Balance, and Exposure in regard to film. You will need to do your own research online and cite these sources in the MLA format. Please use industry standard terms when describing each feature and how it relates to film. This paper should be no less than three, double-spaced, pages and no more than six.

Due Date: Please submit your assignments through the appropriate link on Blackboard by 11:59 PM on September 17, 2017.

WEEK 4 – (Classroom) - Photography & Scouting Locations

September 12, 2017 (Tuesday, Classroom)

Instructions:

This week we will parallel the same concepts we have already learned about film with photography. We will discuss color, light, and elements of design. We will also discuss the art of scouting locations and how to get started for your dance on film.

Assignments:

Thoroughly investigate each link provided for you on Blackboard in Week 4 and complete the correlating assignments.

Working with your team, use what y'all have learned about photography, framing the camera, and the elements of design to scout a location for your dance for camera. Take at least 3 photos per team member, and 3 minutes of footage total, showing potential framing you may use at that location. When taking the photos, think of how one or several of these photos will be used as the background image for your Poster Design Project. Fully utilize each of your team mates in this process. You may decide to scout multiple locations.

Due Date: Please upload your photos and video to the appropriate folder on Dropbox by 11:59 PM on September 17, 2017.

September 14, 2017 (Thursday, Classroom)

Instructions:

We will meet in the Dance Theater and practice filming on each other.

Assignments:

Continue thoroughly investigating each link provided for you on Blackboard in Week 4 and completing the correlating assignments.

Continue working with your team, using what y'all have learned about photography, framing the camera, and the elements of design to scout a location for your dance for camera. Take at least 3 photos per team member, and 3 minutes of footage total, showing potential framing you may use at that location. When taking the photos, think of how one or several of these photos will be used as the background image for your Poster Design Project. Fully utilize each of your team mates in this process. You may decide to scout multiple locations.

Due Date: Please upload your photos and video to the appropriate folder on Dropbox by 11:59 PM on September 17, 2017.

WEEK 5 – (Classroom) – Adobe Video Editing Suite

September 19, 2017 (Tuesday, Classroom)

Instructions:

Today you will learn how to use the Adobe Video Editing Suite, including how to ingest footage, navigate through the programs, and export or share with other programs in the suite. We will be using the footage you took in class as well as your scouting footage to learn how to create linear and nonlinear edits.

Assignments:

Linear Editing Assignment: Begin using the footage taken on stage to complete a linear edit from both angles.

Nonlinear Editing Assignment: Begin using the footage taken on location to complete a non-linear edit.

Due Date: Please submit your assignments to the appropriate folder on Dropbox by 11:59 PM on September 24, 2017.

September 21, 2017 (Thursday, Classroom)

Instructions:

Work Day in class. This is not time for you to begin your assignment. You should either be done or close to done in order to receive feedback that can be incorporated into your final submission.

Assignments:

Finish incorporating any notes given in class and submit a final version of your Linear and Nonlinear Edit Assignment to the appropriate folder on Blackboard.

Due Date: Please submit your assignments to the appropriate folder on Dropbox by 11:59 PM on September 24, 2017.

WEEK 6 – (Classroom) – Photoshop CC & Mockup Poster Design

September 26, 2017 (Tuesday, Classroom)

Instructions:

Today you will learn how to use Photoshop CC. You will learn how to start a new file and set the appropriate parameters, work from multiple sources to create one image, navigate through the program, learn basic editing techniques, apply text, and export a final JPEG image for use in print and on the web.

Assignments:

Using the images you took from your scouting assignment, and the concepts you have learned in this course create a Mockup Poster Design for your dance on film.

Begin coordinating for your Dance Documentation Project. Your group will need to coordinate with a choreographer from any show this semester in order to capture a two-camera shoot of a fully produced work.

Due Date: Please submit your assignments to the appropriate folder in Dropbox by 11:59 PM on October 1, 2017.

September 28, 2017 (Thursday, Classroom)

Instructions:

Work Day in class. This is not time for you to begin your assignment. You should either be done or close to done in order to receive feedback that can be incorporated into your final submission.

Assignments:

Finish incorporating any notes given in class and submit a final version of your Mockup Poster Design via Dropbox.

Due Date: Please submit your assignments to the appropriate folder in Dropbox by 11:59 PM on October 1, 2017.

WEEK 7 – (Classroom) – Dance on Film

October 3, 2017 (Tuesday, Classroom)

Instructions:

Today we will go over the Dance on Film final project including the expectations for the project and what each assignment leading up to the final project entails. This class will mostly be discussion based.

Assignment:

Create a presentation to present to class on **Thursday, October 5, 2017** outlining your ideas for your Dance on Film.

October 5, 2017 (Thursday, Classroom)

Instructions:

Dance on Film presentations. Each team will have 10 minutes to present and 5 minutes to answer questions.

Assignments: Begin work on version one of your Dance on Film Assignment.

Due Date: Please submit version one of your Dance on Film Assignment to the appropriate folder on Dropbox by 11:59 PM on October 29, 2017.

WEEK 8 (Classroom) – Poster Mockup Presentation/Adobe Video Suite Cont.

October 10, 2017 (Tuesday, Classroom)

Instructions:

Bring a printed-out version of your Poster Mockup Assignment and be prepared to present it to the class. You need to be able to explain your choices using proper terminology. Each team will get 10 minutes to present and 5 minutes to answer questions.

Assignments: Continue working on version one of your Dance on Film Assignment and Dance Documentation Project.

October 12, 2017 (Thursday, Classroom)

Instructions:

Today we will begin learning how to use Adobe After Effects and other software as needed.

Assignments: Continue working on version one of your Dance on Film Assignment and Dance Documentation Project.

WEEK 9 – Check-In Meetings

October 17, 2017 (Tuesday, TBD)

Instructions: I will be meeting with each team individually to discuss progress in the class and give a mid-semester grade and evaluation.

October 19, 2017 (Thursday, TBD)

Instructions: I will be meeting with each team individually to discuss progress in the class and give a mid-semester grade and evaluation.

WEEK 10 (Classroom) – Editing in Class

October 24, 2017 (Tuesday)

Instructions: Please bring your footage for your Dance on Film assignment to class and work on editing version one of your film. Feedback will be given as needed.

October 26, 2017 (Thursday)

Instructions: Please bring your footage for your Dance on Film assignment to class and work on editing version one of your film. Feedback will be given as needed.

WEEK 11 – (Classroom) - Film Version 1 Viewings

October 31, 2017 (Tuesday) – HALLOWEEN TREATS WILL BE SERVED

Instructions: Please have version one of your Dance on Film Project ready to share in class for feedback from your peers.

Assignments: Start to incorporate any notes given for version one of your Dance on Film Project in class whether that is recording more footage or working on editing.

November 2, 2017 (Thursday, Classroom)

Instructions: **Workday** – I will be at the Dance Gallery Festival in New York. This is a great opportunity to start working on the feedback given on Tuesday.

WEEK 12 – (Online) – Editing

November 7, 2017 (Tuesday)

Instructions: Please use this time in class to work on editing your final version of the Dance Documentation Project, Poster Design, and Dance on Film.

Assignment: Additional filming as needed.

November 9, 2017 (Thursday)

Instructions: Please use this time in class to work on editing your final version of the Dance Documentation Project, Poster Design, and Dance on Film.

Assignment: Additional filming as needed.

WEEK 13 – (Online) – Editing Continued

November 14, 2017 (Tuesday)

Instructions: Please use this time in class to work on editing your final version of the Dance Documentation Project, Poster Design, and Dance on Film.

Assignment: Additional filming as needed.

November 16, 2017 (Thursday)

Instructions: Please use this time in class to work on editing your final version of the Dance Documentation Project, Poster Design, and Dance on Film.

Assignment: Additional filming as needed.

WEEK 14

THANKSGIVING BREAK – NO CLASS

WEEK 15 – In Class Editing & Feedback (Classroom)

November 28, 2017 (Tuesday)

Instructions:

This week we will be focusing on finalizing our dance on films in class. You will have this time to get assistance and feedback in regard to your film. Please realize that you may need to schedule time outside the class to finish your editing. This is also the same week as Spectrum so please keep that in mind when you are scheduling your week.

Assignments:

Finish editing your final version of your dance on film. This should include a title screen, the film itself, and credits. The final version will be exported with the Apple Pro Res and H.264 codec and uploaded to the appropriate folder in Dropbox before the final.

You will also need to print out a final version of your poster and bring to class.

November 30, 2017 (Thursday)

Instructions:

This week we will be focusing on finalizing our dance on films in class. You will have this time to get assistance and feedback in regard to your film. Please realize that you may need to schedule time outside the class to finish your editing. This is also the same week as Spectrum so please keep that in mind when you are scheduling your week.

Assignments:

Finish editing your final version of your dance on film. This should include a title screen, the film itself, and credits. The final version will be exported with the Apple Pro Res and H.264 codec and uploaded to the appropriate folder in Dropbox before the final.

Due Date: Please submit your final video to the appropriate folder in Dropbox by 11:59 PM on December 3, 2017.

WEEK 16 – Final Showing of Dance on Films

December 7, 2017 - Final

Final Time: 9:30 – 11:30

Instructions: Please meet in the PAC Dance Theater for your final. We will be viewing all of the final versions of everyone's dance on film.

Assignments: Please dress comfortably for the showing and you are allowed to bring blankets.