

WASH

{Workshop in Art Studio + History}

surface+space STUDIO

Sam Houston State University
College of Fine Arts + Mass Communication
Department of Art, WASH 2220 Ave. M.

Spring 2018

MW CREW {MON.+ WED.}

9:30am-12:20pm ARTS 1313.01; .02

1:30pm-4:20pm ARTS 1314.01; .02

TR CREW {TUES.+ THURS.}

9:30am-12:20pm ARTS 1313.03; .04

1:30pm-4:20pm ARTS 1314.03; .04

WASH FACULTY

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Active Participation is Crucial. After a total of **THREE** missed classes your final grade will drop ONE LETTER GRADE per absence. **SIX** missed classes will result in the FAILURE of the course. *Sleeping in class, zoning out, coming to lecture unprepared, failing to participate or working on non-lecture related work during class will result in being counted tardy. Arriving late* {up to 60 mins. late} will result in being counted tardy. Arriving late {over one hour} will result in being counted absent. **Accumulating three tardies will constitute one absence.**

Course Catalog Description:

This studio course introduces the studio arts, art history, theory and technology to the incoming student. It is designed to immerse students in an intense program of researching, interpreting and creating art in the twenty-first century. ARTS 1313 emphasizes the 2-Dimensional Arts. Its companion courses, ARTS 1314 and ARTS 1315, support this studio course with lectures, readings, visiting artists and demonstrations. Co-requisite: ARTS 1315.

What is WASH:

WASH is an experimental studio environment that combines training in visual and critical thinking with an exploration of the ideas and practices of contemporary visual art. This nine credit hour interdisciplinary immersive program, which includes two studio components {surface+space} and a Friday lecture component, expose students to a wide variety of styles, methodologies, material possibilities and concepts.

Studio Objectives:

This is a collaboratively taught interdisciplinary experience. Students will be invited to investigate, take risks, work within parameters, creatively problem solve, as well as think big. Throughout the semester students will be challenged to explore a wide range of media and materials to create art, with several overall goals in mind:

1. Think broadly, deeply, imaginatively and critically about art and art making.
2. Combine research, direct observation and analysis to visually problem solve, discuss artwork in a genre appropriate for artist statements and design proposals.
3. Identify the formal components of works of art or design, elements + principles of design and employ them to create thoughtful and complex works art.
4. Interpret works of art.
5. Articulate ideas visually through practice with various materials and styles.
6. Collaborate with peers effectively with timely and clear communication, active participation in ideation, design + building process.
7. Implement effective and efficient professional habits; thoughtful presentation of work, attending class prepared, deinstalling work while leaving the space better then you found it, working within a timeline and overall time management.
8. Make informed visual and conceptual choices.
9. Acquire foundational knowledge of art and contemporary artists.
10. Communicate effectively through making, writing, researching, evaluating, analyzing and critiquing your own work, as well as your peers' work.

This program will equip you with tools that are essential to your growth as an artist, animator or designer. YOU must be willing to stretch artistically and grow *beyond* your previous artistic experiences.

Studio Expectations:

Welcome to art bootcamp. You are here to make ART. This program will require a tremendous commitment to be successful. WASH professors and the art department have very high expectations of each of you. You should plan on spending a minimum of 30 hours a week both inside and outside of class. If you are not willing to fully invest the time needed to be a successful artist/animator/designer, please consider dropping all three courses that make up the WASH program immediately.

WASH Mentors {Work Study Students}

Think of them as your WASH resources! These studio, graphic design, photography or animation majors have been thru it all, are trained & eager to help in your artistic process. Check the tool room door for the after-hours mentor schedule.

Table Teams:

Everyone will be part of a table team in studio. Exchange email and contact information ASAP. You will call/email/text these WASHers when you miss studio or lecture for notes, announcements, handouts & project updates. If you have questions about what happened in studio while you were out, ask your table team FIRST! It is your job to stay in communication with your team & to notice when a member is absent.

Studio Attendance:

Attendance is required. Interaction and collaboration with your peers is an important aspect of developing as an artist, designer, or animator. In order to participate, you must actually show up! Attendance will be recorded at the beginning and the end of each class. **Your success and overall grade will be dramatically impacted if you choose to arrive late and/or depart early from class, each will be counted as TARDY. Sleeping in class, zoning out, cell phone usage, coming to class unprepared, failing to actively participate or working on non-WASH related work during class WILL result in being counted TARDY & you may be asked to leave. Arriving late {up to 60 mins. late} will result in being counted tardy. Arriving late {over one hour} will result in being counted absent. Accumulating three tardies will constitute one absence.** If you do miss class, it is your responsibility to contact one of your table teammates PRIOR to the next studio, to find out what you missed.

After a total of THREE missed classes your final grade will drop ONE LETTER GRADE per absence.

SIX TOTAL missed classes {excused or unexcused} will result in the FAILURE of the course. You will receive a F. IMPORTANT:

You must earn a grade of C or higher in EACH SECTION of WASH or you will have to REPEAT that SECTION OF WASH, before being permitted to progress to additional art courses.

Studio Pass:

We understand that things happen that are beyond your control, which might require you to need a bit more time on a project or assignment. Because we want you to be successful, you will be given a “studio pass” which will give you an opportunity to turn in one assignment/project late of the original deadline/critique. This pass will allow you to have an extended deadline until the **next** studio meeting time. This pass will only allow an extension on an assignment/project, but will not erase/modify a tardy or absence that might be accrued.

Students will be given one “studio pass” for surface studio & one “studio pass” space studio. Each studio pass is non-transferable & can not be used retroactively.

We cannot emphasize how CRUCIAL it is for you to attend EVERY CLASS & make every effort to turn in all work on time. Late work will not be graded, unless it is turned in with a studio pass. DO NOT ARRIVE LATE. Verbal instructions, demos, interaction, writing assignments, sketching assignments, dialogue, and collaboration with your peers & professors will occur during studio, therefore it is important that you arrive ON TIME. Additionally, arriving late to a critique will result in missing out on valuable feedback from your peers & your instructors on your work.

We will be busy during studio, so let’s avoid any distractions and create a FUN and productive environment. For this reason, all devices/laptops must be OFF during studio, UNLESS we are using them as a project tool. Your professors may choose to count phone, device usage, wearing headphones &/or texting as a tardy.

This is a common use room, it is important to be smart about using tools in this space. Think about YOUR SAFETY and the safety of your classmates.

Arrive prepared for each studio. Use your time wisely and be intentional. You are here to make art. Let’s not waste each other’s time.

Studio Grading:

WASH is a nine hour program. You will earn THREE separate grades; two studio grades {surface + space} and one lecture grade. On Friday, you will receive the syllabus for the lecture component of WASH. All studio components of WASH will be taught in a two person collaborative team. *Please direct all questions & inquiries about lecture to Adam & Jess.*

Your grade for each studio {surface + space} will be EARNED by a combination of the following:

70% Studio Projects

20% Visual Journal

10% Professionalism

Studio Projects {70% of surface + space studio grades}:

A successful WASH project should be ambitious, innovative, thoughtful, well crafted and presented on time. Display and installation of your project should be given careful consideration. After installing your projects, you are responsible for restoring the studio to its original condition. Keep & carefully preserve all course work. Each project will include a detailed handout, which will clearly outline goals, objectives, critique dates and grading rubric for each art making challenge. **Refer to your crew's studio deadlines for tentative critique dates.**

We will be having an end of the semester WASH exhibition on Wednesday, May 9th 6th from 5-7pm. Your attendance at this event is MANDATORY.

Visual Journal {20% of surface + space studio grades}:

You will get in the habit of keeping track of your artistic progress and research. Consider this journal your landing zone for all of your WASH residue. It is important that you BRING your Visual Journal {book} with you to ALL studio aspects of WASH. All critiques, process critiques as well as project sketches, along with all relevant research for all projects are to be recorded/stored here. **Refer to your crew's studio deadlines for VJ checkpoint dates.**

The WASH Visual Journal will be given to each WASH student during the first week of WASH. Missing a checkpoint during the semester will dramatically impact your overall grade in both surface AND space studio. Prior to each check point you will be given a checklist outlining what is expected & how it should be organized.

Professionalism {10% of surface + space studio grades}

In order to be a successful artist, designer or animator {as well as overall human being} it is crucial that you develop practical skills and habits that will promote your success in the future. Your overall professionalism will be evaluated throughout the semester, allowing each student to respond to feedback and gain valuable skills/habits which can easily translate into the work place.

While there are many habits that attribute to professionalism, we will focus our ongoing assessment on the following four components:

1. Demonstrate a willingness to stretch artistically & grow beyond your previous artistic experiences.
2. Maintain a positive & respectful attitude.
3. Exercise openness towards feedback & kindness towards those with different points of view.
4. Actively strive to be an ambitious problem solver.

Grading System:

All studio projects + journal assignments will use the following grading scale.

- A** {100-90} High Quality Endeavor
- B** {89-80} Quality Endeavor
- C** {79-70} Average-Needs More Work
- D** {69-60} Below Average
- F** {59 & below} Lacking Apparent Effort

SUPER IMPORTANT Reminder:

You must earn a grade of C or higher in EACH SECTION of WASH or you will have to REPEAT that SECTION OF WASH, before being permitted to progress to additional art courses.

Online Grade Posting:

For each project you will receive a grade/feedback sheet. Keep these sheets for your records and reference. Additionally, grades will be posted to the SHSU Blackboard system. It is your responsibility to check your grades, and let your instructors know immediately if there appears to be an error in the posting of grades. If you have a specific grade dispute, your WASH professors will need to review the grade sheet you received and images of project in order to consider grade dispute. If a resolution cannot be made, the grade dispute, will come to the attention of the Art Department Chair, Michael Henderson. WASH professors will use the SHSU system, First Alert, which alerts students at the professors request of attendance concerns, grade concerns, possible grade concerns {before it impacts your final grade} and general classroom conduct concerns. Instructors are not permitted to discuss student grades with anyone, except the student. This includes the parent{s} of students. If there is a need to set up a parent/student meeting to discuss grades, with the students consent; please just us know. If you need assistance in accessing Blackboard, please ask.

WASH FINAL:

Your final studio projects will be critiqued during the last week of classes, during our normal studio time. During finals week we will be installing and preparing for our end of the semester WASH exhibition **{Wednesday, December 6th from 5-7}** Mark your calendars and please invite your family and friends!!!!

Do not miss our SHSU scheduled exam time meeting:

MW WASH CREW:

Exhibition Install **Monday, May 7th {10am-4pm}**

TR WASH CREW:

Exhibition Install **Tuesday, May 8th {10am-4pm}**

Mid-Semester Feedback:

Since all grades are posted on Blackboard along with an ongoing average, students can view their progress at anytime. **All WASH students will be given a professionalism & attendance/participation update at mid-term.** In addition, students will be given the opportunity to provide feedback on the WASH program at mid-term, in order to continue to improve the learning experience.

Online Resources:

It is your responsibility to check your SHSU email account, this will be our primary method of communication. All projects handouts & reminders will be posted online at

shsuWASH.com. SHSU Blackboard is where all of your WASH grades can be found. Additionally, we have a WASH Facebook page, to make announcements, post project images and other items.

Required Materials:

You will be notified of required materials by WASH faculty prior to each project.

WASH Building:

Since WASH is an art bootcamp, you will OFTEN work outside of our designated studio time. You will be given the passcode, which opens the front & backdoor of the WASH Building. This is a super huge responsibility & privilege that we expect to be treated as such. Only current WASH students and current WASH Mentors will have access to this space. This is a shared space designed specifically for this program, so let's take care of it. Here are a few general guidelines {rules}:

Ask for assistance if you do not know how to do something {use tools, mix paint, patch walls, build a frame, install or hang your work}

All power tools **must** be used with the supervision of WASH faculty or WASH Mentors.

Proper safety protection must be worn when using ALL power tools. **WASH students are NOT allowed in the tool room or Library without instructor permission or by being accompanied by a WASH Mentor.**

ALL TOOLS MUST BE SIGNED OUT PRIOR TO USE.

Spray paint is NOT permitted on ANY WASH project. Consult hazard material list, posted on the tool room door, prior to starting on all studio projects.

Be thoughtful and aware of your surroundings. Think about dangling cords, hot irons, tall ladders, wet paint or delicate projects.

Damage, in any way {intentional or not} to the building or University property will NOT be tolerated. You will be held responsible.

Clean up your workspace and shelving area daily.

Label ALL of your materials and store them neatly on your shelves or locker.

This is a University building, all University rules, as well as codes of conduct, apply to this space. Seriously. Check the University student handbook for specific details and consequences to your actions.

Wash your dishes immediately after you use them. All food or drinks stored in fridge must be labeled with your name and may only be stored for one week.

NO WASH tools or equipment are to be removed from the WASH building. Tools will NOT be checked out overnight.

Building should remain locked after studio hours, this is for your safety. Do not prop door(s) open.

Note location of the WASH first aid kit and fire extinguishers. In case of emergency dial 911 AND University Police {936.294.1000}

WASH Welcome Packet:

You can find loads of information about WASH, the Art Department, scholarships, laptop initiative, parking permits, art events, art trips, the BFA review, getting advised, art jobs on campus and much much more. You can download this packet from the WASH website.

Academic Dishonesty:

All students are expected to engage in all academic pursuits in a manner that is above reproach. Students are expected to maintain complete honesty and integrity in the academic experiences both in and out of the classroom. Any student found guilty of dishonesty in any phase of academic work will be subjected to disciplinary action. The University and its official representatives may initiate disciplinary proceedings against a student accused of any form of academic dishonesty including, but not limited to, cheating on an examination or other academic work which is to be submitted, plagiarism, collusion and the abuse of resource materials. For a complete listing of the university policy, see: <http://www.shsu.edu/dept/dean-of-students/index.html>

Plagiarism:

We expect all course content to be created independently, with the exception of collaboratively assignment work/projects/assignments. The University defines plagiarism as “the appropriation of another’s work or idea and the unacknowledged incorporation of that work or idea into one’s own work offered for credit.” Plagiarism is considered a serious academic and legal offense in our culture. Penalties for plagiarism can range from a failing grade on the assignment to expulsion from the university. The course instructor can determine the penalties of failure for the assignment to failure of the course. The university disciplinary committee determines penalties of suspension or expulsion.

Attendance:

Regular and punctual class attendance is expected. Students are expected to be on time, have supplies ready to work in class, and stay for the duration of the class. Excessive absences, tardiness, or leaving early will adversely affect the student’s grade and may be cause for failure. Arriving late or leaving early may be considered an absence at the instructor’s discretion.

Classroom Rules of Conduct:

Students will refrain from behavior in the classroom that intentionally or unintentionally disrupts the learning process and, thus, impedes the mission of the university. Cellular telephones and pagers must be turned off before lectures begin. Inappropriate behavior in the classroom shall result in a directive to leave class. Students who are especially disruptive also may be reported to the Dean of Students for disciplinary action in accordance with university policy.

Visitors in the Classroom:

Only registered students may attend class. Exceptions can be made on a case-by-case basis by the professor. In all cases, visitors must not present aa disruption to the class by their attendance. Students wishing to audit a class must apply to do so through the Registrar’s Office.

Students with Disabilities Policy:

It is the policy of Sam Houston State University that individuals otherwise qualified shall not be excluded, solely by reason of their disability, from participation in any academic program of the university. Further, they shall not be denied the benefits of these programs nor shall they be subjected to discrimination. Students with disabilities that might affect their academic performance should register with the Office of Services for Students with Disabilities located in the Lee Drain Annex (telephone 936-294-3512, TDD 936-294-3786, and email disability@shsu.edu.) They should then make arrangements with their individual instructors so that appropriate strategies can be considered and helpful procedures can be developed to ensure that participation and achievement opportunities are not impaired. SHSU adheres to all applicable federal, state, and local laws, regulations, and guidelines with respect to providing reasonable accommodations for students with disabilities. If you have a disability that may affect adversely your work in this class, then I encourage you to register with the SHSU Services for Students with Disabilities and to talk with me about how I can best help you. All disclosures of disabilities will be kept strictly confidential. NOTE: No accommodation can be made until you register with the Services for Students with Disabilities. Contact info: voice 936-294-3512; TDD 936-294-3786; e-mail disability@shsu.edu; web www.shsu.edu/disability For a complete listing of the university policy, see:

<http://www.shsu.edu/dotAsset/7ff819c3-39f3-491d-b688-db5a330ced92.pdf>

Student Absences on Religious Holy Days Policy:

Section 51.911[b] of the Texas Education Code requires that an institution of higher education excuse a student from attending classes or other required activities, including examinations, for the observance of a religious holy day, including trade for that purpose. Section 51.911[a] [2] defines a religious holy day as: “a holy day observed by a religion whose places of worship are exempt from property taxation under Section 11.20...” A student whose absence is excused under this subsection may not be penalized for that absence & shall be allowed to take an examination or complete an assignment from which the student is excused within a reasonable time after the absence.

University policy 861001 provides the procedures to be followed by the student and instructor. A student desiring to absent himself/herself from a scheduled class in order to observe [a] religious holy day[s] shall present to each instructor involved a written statement concerning the religious holy day[s]. The instructor will complete a form notifying the student of a reasonable timeframe in which the missed assignments and/or examinations are to be completed. For complete listing of the university policy, see: www.shsu.edu/dept/academic-affairs/documents/aps/students/861001.pdf

Instructor Evaluations:

Students will be required to complete a course/instructor evaluation form towards the end of the semester. This evaluation will allow you to assess your achievement of the course objectives.

**Department of Art BFA Review:
Spring 2018 BFA Review is Feb.16-18, 2018**

The purpose of the BFA Review is to ensure that students have learned basic principles and techniques needed for advanced art courses.

All Art students must successfully complete all of the Art Foundation courses and the BFA Review before being accepted into a BFA program in Computer Animation, Photography, or Studio Art or Graphic Design. Graphic Design students must also pass a separate Graphic Design Review after the BFA Review.

The Art Foundation Courses are WASH, Drawing, and Foundations in Digital Art.

(ARTS 1313, 1314, 1315, 1316, & 2313). Students must pass each course with a grade of C or higher to take the BFA Review and proceed to upper level courses.

The semester after all of the Foundation courses are complete, students must sign up for the BFA Review. Students should see an art advisor every semester to ensure they take the BFA Review on time. It should be taken the semester immediately following the completion of the Foundation Courses.

Students who do not pass the BFA Review may re-take it the following semester.

Students who do not pass on the second attempt will not be allowed to continue as BFA majors, but may follow the degree plan for the BA in Art. Non-participation after signing up or being advised to sign up will count as a failure of that semester's review. Graphic Design students must pass the BFA Review, complete Principles of Graphic Design (ARTS 2323) and participate in a BFA Review at the end of the semester that they are enrolled in Typography (ARTS 3322).

For more information on the BFA review see the Department of art web page: <http://www.shsu.edu/academics/art/review/>

Defacing University Property:

Do not paint on concrete, asphalt, trees, side of buildings, etc. When using any kind of paint use a drop cloth or tarp to protect the surface from overspray. Defacing university property is prohibited by university policy. Students will be held responsible for the cost of damages to the facilities.